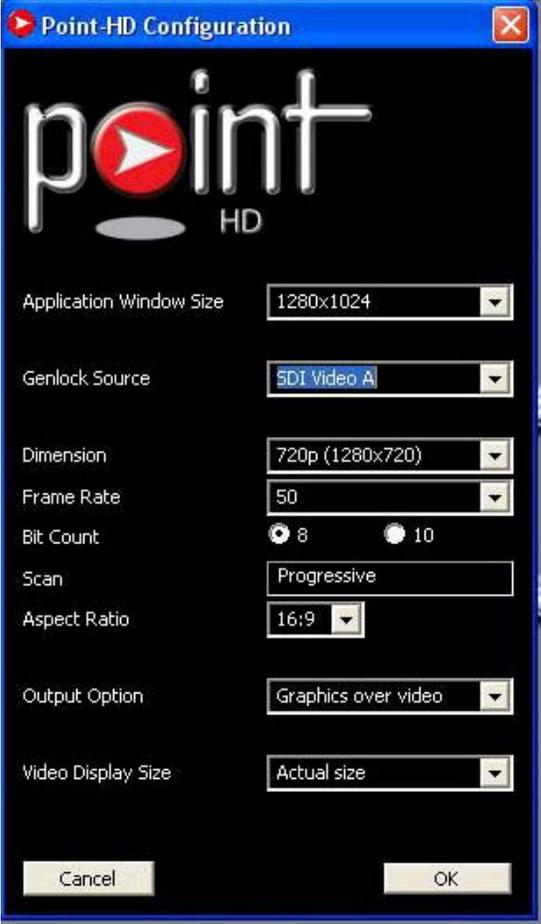


POINT-HD Quick Start Guide

1. Set Video Input and Output Format

- a. Power up the computer and when the WinXP desktop is displayed double click on the Point-HD Config' application as shown below.



The screenshot shows the 'Point-HD Configuration' window with the following settings and callouts:

- Application Window Size:** 1280x1024 (Callout: Set size of touch screen 1280 x 1024 is default)
- Genlock Source:** SDI Video A (Callout: Set Genlock source signal)
- Dimension:** 720p (1280x720) (Callout: Set video format and frame rate)
- Frame Rate:** 50
- Bit Count:** 8 (selected) and 10 (radio buttons)
- Scan:** Progressive (Callout: Select Key & Fill or Graphics Keyed over video mode)
- Aspect Ratio:** 16:9
- Output Option:** Graphics over video (Callout: Set how video is displayed on touch screen – default is screen size)
- Video Display Size:** Actual size (Callout: Click OK to set changes and close application, then start Point-HD application)

Note: for HD formats Tri-Level syncs are required if Genlock is set to external source and Bi-Level syncs are required for SD formats, please ensure termination is made on reference loop through connector on back of break out lead.

Refer to Setting the Genlock source to an external reference input notes on how to adjust H & V delays.

In most cases setting the genlock source to video input A is the easiest option which does not require H & V adjustments to be made.

2. Load a Scene (Pre made Template/Profile) to use On Air

- a. Double click on the Point-HD icon on the desktop to launch the application and display the main menu.
- b. Click on Load Scene then choose the name of the scene in the next window – i.e. Golf sample 1.scn then click on OK
- c. The Scene should now be displayed and is ready for use.



Shortcut to Point-HD-PPT

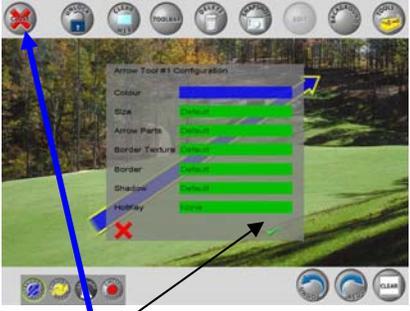


Double click Point-HD shortcut

Click on Load Scene and choose the name of the premade scene, then click OK

When the Scene has loaded it is ready for use

3. To modify Tools or Scene



Click on Edit Scene and choose scene to modify

When scene loads up, click and hold for 2 seconds or more on the tool in the toolbar you want to change. An adjustment menu will then display, make changes as required

Make any changes as required and click on the tick mark to exit the config' menu. Once all changes are made click on the Close X button at top to save the scene overwriting existing scene or enter new name to save as a new scene